














HAND RANKINGS

#	HAND	EXAMPLE	ODDS
1	Royal Flush		0.0002%
2	Straight Flush		0.0014%
3	Four of a Kind		0.024%
4	Full House		0.14%
5	Flush		0.20%
6	Straight		0.39%
7	Three of a Kind		2.11%
8	Two Pair		4.75%
9	One Pair		42.26%
10	High Card		50.12%

STARTING HANDS

TIER	EXAMPLE	HANDS	ACTION
Premium		AA, KK, QQ, JJ, AKs	Always raise
Strong		AK, AQs, TT, 99	Raise most positions
Playable		Suited connectors, mid pairs	Late position only

Early position: Premium only. Late position: open up to Playable.

TABLE POSITIONS

ZONE	SEATS	HOW TO PLAY
Early	UTG, UTG+1	Tight — premium only
Middle	MP, Lojack	Standard range
Late	HJ, CO, Button	Wide — biggest edge
Blinds	SB, BB	Forced money, tough spot

BETTING ACTIONS

Check	Pass (no bet made yet)
Bet	Put chips in first
Call	Match the current bet
Raise	Increase the bet
Fold	Give up your hand

KEY ODDS

Dealt a pocket pair	5.9%
Pocket pair flops a set	11.8%
Suited cards flush by river	6.4%
Flop two pair or better	5.1%
Flush draw hits on river	19.6%
Dealt Ace-King	1.2%

ESSENTIAL TERMS

Blinds	Forced bets before each hand
Flop	First 3 community cards
Turn	4th community card
River	5th and final community card
All-In	Bet all your chips
Pot	Total chips in the hand
Kicker	Side card that breaks ties
Suited	Two cards, same suit
Offsuit	Two cards, different suits
Nuts	Best possible hand on the board
Tilt	Playing emotionally
Position	Your seat vs the dealer button