

ALL 10 HANDS — BEST TO WORST

#	HAND	DESCRIPTION	EXAMPLE	ODDS (5-CARD)
1	Royal Flush	A, K, Q, J, 10 — same suit		0.000154%
2	Straight Flush	Five consecutive — same suit		0.00139%
3	Four of a Kind	Four cards of the same rank		0.0240%
4	Full House	Three of a kind + a pair		0.1441%
5	Flush	Five cards — same suit, any order		0.1965%
6	Straight	Five consecutive — mixed suits		0.3925%
7	Three of a Kind	Three cards of the same rank		2.1128%
8	Two Pair	Two different pairs + kicker		4.7539%
9	One Pair	Two cards of the same rank		42.2569%
10	High Card	No combination — highest card plays		50.1177%

TIEBREAKER RULES

- Hand rank first** — a flush always beats a straight
- Compare main cards** — higher pair, higher trips, higher top card
- Kickers** — if main cards tie, compare side cards highest to lowest
- Suits never break ties** — equal hands split the pot

COMMON CONFUSION

- Does a flush beat a straight? **Yes** — Flush (#5) beats Straight (#6)
- Does three of a kind beat two pair? **Yes** — Three of a Kind (#7) beats Two Pair (#8)
- Does a full house beat a flush? **Yes** — Full House (#4) beats Flush (#5)
- Does a straight beat three of a kind? **Yes** — Straight (#6) beats Three of a Kind (#7)

INDIVIDUAL CARD RANKINGS

A > K > Q > J > 10 > 9 > 8 > 7 > 6 > 5 > 4 > 3 > 2

Ace is highest. In a straight, Ace can also be low (A-2-3-4-5). Suits are all equal — no suit outranks another.

WHAT IS A KICKER?

The highest unpaired side card that breaks ties. Example: if both players have a pair of Kings, the player with the higher remaining card (kicker) wins.

Wins — Ace kicker vs Loses — Queen kicker